

K-5th grade New Mexico Visual Arts Standards (selected standards only!)

Visual Arts Standard 1

Integrate understanding of visual and performing arts by seeking connections and parallels among arts disciplines as well as other content areas.

1. Explore characteristics of the visual arts and other arts disciplines.
2. Explore connections between the visual arts and other content areas.
 - i. Identify and discuss connections between the elements of art and the principles of design in art used in other content areas (e.g, shapes and patterns in math or texture and repetition in science).
 - ii. Discuss connections between themes used in visual arts and other content areas (e.g., stories in art and language arts or scientific concepts about the seasons, as shown in art).
 - iii. Compare selected elements of art (color, form, line, shape, size, space, texture and value) and selected principles of design (balance, contrast, emphasis, movement, pattern, proportion, repetition, rhythm, unity and variety) within other content areas.

Visual Arts Standard 4

Demonstrate an understanding of the dynamics of the creative process.

1. Understand that artists create works of art based upon their diverse sources of inspiration, including personal and cultural experiences.
 - i. Discuss how some artists make art based on their personal and cultural experiences.
 - ii. Look for clues to an artist's creative processes used in some works of art.
 - iii. Gather ideas through **sketches**, experimentation or modeling.
 - iv. Demonstrate understanding of how artists create using various steps and sources of inspiration.
 - v. Describe the process of creating one's work of art.
 - vi. Describe an artist's purpose for creating art work.

Visual Arts Standard 5

Observe, discuss, analyze and make critical judgments about artistic works.

Visual Arts Standard 6

Show increased awareness of diverse peoples and cultures through visual and performing arts.

Visual Arts Standard 7

Demonstrate knowledge about how technology and invention have historically influenced artists and offered new possibilities for expression.

1. Explore the role of specific inventions and their influence on art.
 - i. Learn about and discuss art materials and media and when they came into use.

- ii. Demonstrate, explore and use different art media.
- iii. Learn about examples and describe the impact of invention and technology on art.
- iv. Demonstrate understanding of how various technologies are used to create works of art (e.g., animation and computer games).
- v. Demonstrate an understanding of the impact of invention on a variety of arts- related careers.

Visual Arts Standard 8

Contribute to communities by sharing expertise in the visual arts and by participating in the activities of cultural institutions.

1. View art in various community settings.
 - i. Identify and describe art in various settings.
 - ii. Name some examples of local public art.
 - iii. Talk about where art can be found in one's community and why it is there.
 - iv. Examine art in different contexts (e.g., in museums, galleries or other public settings, commercial art, etc.).
 - v. Discover and discuss at least two examples of local public art.
2. Develop an awareness of how artists have contributed artistically to the community.
 - i. Talk about art careers.

6-8th grade New Mexico Visual Arts Standards (selected standards only!)

Visual Arts Standard 1

Learn and develop the essential skills and meet technical demands unique to dance, music, theatre/drama and visual arts.

1. Produce art that demonstrates the elements of art and principles of design in a variety of media.
2. Explore and understand the use of art materials and techniques.
 - i. Apply and analyze a variety of materials, tools and techniques for producing art.
3. Know appropriate health and safety issues and use materials safely and responsibly.
 - i. Analyze potential hazards of art materials and tools.
 - ii. Apply information about proper use of art materials.

Visual Arts Standard 2

Use dance, music, theatre/drama, and visual arts to express ideas.

1. Apply art concepts to communicate ideas about self, communities, cultures and the world.
2. Use subjects, themes and symbols when expressing ideas in art works.

Visual Arts Standard 3

Integrate understanding of visual and performing arts by seeking connections and parallels among arts disciplines as well as other content areas.

1. Explore the characteristics of works in two or more arts disciplines that share similar subject matter, historical periods or cultural contexts.
2. Show ways in which principles and subject matter of other disciplines are interrelated with visual arts.

Visual Arts Standard 4

Demonstrate an understanding of the dynamics of the creative process.

1. Demonstrate understanding of how the qualities and characteristics of various art media, techniques and processes influence the creative process to communicate experiences and ideas.
 - i. Demonstrate how the use of media can convey meaning (e.g., the softness of pastels and watercolors, the texture of collage, the sparseness of wire, etc).
2. Explore how the influence of introspection, reflection, personal experience, imagination and the dynamics of culture have influenced artists to produce works of art.
 - i. Examine specific instances in which culture influences art.

- ii. Explore personal experience, imagination and culture to create art with personal meanings.

Visual Arts Standard 5

Observe, discuss, analyze and make critical judgments about artistic works.

1. Understand and distinguish multiple purposes and motivations for creating works of art.
2. Understand personal, contemporary and historic meaning in specific art works through cultural and aesthetic inquiry.
 - i. Analyze how history, context and culture can influence artists when making art, and can influence viewers when studying works of art.

Visual Arts Standard 6

Show increased awareness of diverse peoples and cultures through visual and performing arts.

1. Compare and describe art work of various eras and cultures to understand culturally-based meanings.
 - i. Compare and contrast art works and artifacts from two dissimilar world cultures.
2. Recognize historical and cultural themes, trends and styles in various works of art.
 - i. Sort and classify a variety of art objects within an identified historical or cultural context.
 - ii. Demonstrate art creation or selection that is inspired by cultural or historical influences.

Visual Arts Standard 7

Demonstrate knowledge about how technology and invention have historically influenced artists and offered new possibilities for expression.

1. Analyze the role of specific inventions and their influence on art.
 - i. Explain the impact of invention on a variety of arts-related careers.
 - ii. Select various technologies to create works of art.
 - iii. Incorporate the use of at least one means of electronic technology in creating an original work of art.

9-12th grade New Mexico Visual Arts Standards (selected standards only!)

Visual Arts Standard 1

Learn and develop the essential skills and meet technical demands unique to dance, music, theatre/drama and visual arts.

1. Explore and understand the elements of art (color, form, line, shape, space, texture and value) and principles of design (balance, contrast, emphasis, movement, pattern, proportion, repetition, rhythm, unity and variety) and what makes them effective in solving specific art problems and artistic intentions.
2. Show skill, confidence and sensitivity in applying knowledge of art media and techniques to the production of art work.
3. Demonstrate knowledge of appropriate health and safety issues as they pertain to the use of art material and equipment.
 - i. Evaluate potential hazards of art materials and tools.
 - ii. Integrate all acquired information about safety in the art studio into a set of appropriate procedures.

Visual Arts Standard 3

Integrate understanding of visual and performing arts by seeking connections and parallels among arts disciplines as well as other content areas.

1. Examine how specific works are created, and how they relate to historical and cultural contexts, science and the humanities.

Visual Arts Standard 4

Demonstrate an understanding of the dynamics of the creative process.

Visual Arts Standard 5

Observe, discuss, analyze and make critical judgments about artistic works.

1. Demonstrate knowledge of analytical processes to create critical aesthetic statements concerning selected works of art.
 - i. Describe the processes used to analyze a work of art.
 - ii. Analyze works of art from diverse world cultures and discuss the ideas, issues and events of the culture that these works convey.
 - iii. Examine and analyze works of art and artifacts from diverse world cultures, and place them in a cultural and historical context, using appropriate vocabulary.

Visual Arts Standard 6

Show increased awareness of diverse peoples and cultures through the arts.

1. Describe uses and explore the meaning of art objects within diverse cultures, times and geographic locations.
2. Identify the characteristics and purposes of the historical and cultural contexts of selected pieces of art.

Visual Arts Standard 7

Demonstrate knowledge about how technology and invention have historically influenced artists and offered new possibilities for expression.

1. Evaluate the role of invention and technology on art, directly and indirectly.
 - i. Explain or theorize regarding the effects of the technology of the time on historic works of art.
 - ii. Analyze the effects of current technologies on traditional folk/culturally-oriented art.

Visual Arts Standard 8

Contribute to communities by sharing expertise in the visual arts and by participating in the activities of cultural institutions.